KONAMI
Go for it!
GOEMON
2
TM
© KONAMI 1989
RC833
How to Play
FAMILY COMPUTER

We sincerely thank you for purchasing "Go for it! Goemon 2" from Konami. Read through these instructions before playing through the game for a more enjoyable experience. Please follow the directions and take good care of the game.

Warnings

- After you're finished playing, unplug the AC adaptor.
- Stay as far away from the screen as you can.
- When playing for long periods of time, take a healthy ten to fifteen minute break for every two hours of play.

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Story

I help out the weak and take down the strong! I'm Goemon Ishikawa, the greatest thief under the sun! I take money from the corrupt nobles and give it back to the poor! But hey, even I make mistakes... like this last little slip-up that got me taken in by some bumbling cops! They took me all the way to Higo in Kyushu and stuffed me into a prison cell. Pretty pathetic of me, yeah... but I knew that busting out of this sorry excuse for a prison would be a cinch.
I was enjoying some me-time in here, getting some shut-eye, when some guy had the nerve to come waltzing in to tap me out of a nice nap. I rolled over, muttering "What, what!?" and to my surprise, I saw that rat-burglar... Ebisumaru!

I was even more surprised when I heard what he had to say. He told me that the lord of the Mechanical Castle had hidden away some treasure. He must have been arrested when he went in there to steal it. Now I couldn't just sit around in a cell after hearing about the treasure of the Mechanical Castle. I'm busting out of this cell and getting to work, MY work, the work of the greatest Goemon under the sun! Bring it on!

The Rules of the Game

Your goal is to head on a journey through Japan in Mechanical Castle, and claim the treasure inside!

1. You'll need to obtain three passes to get through

2. Jump over bottles and coin purses to pull out

3. Buy stuff in the shops to power up.

4. You can play as two-players! Player one will player two will be Ebisumaru. You can go

search of the

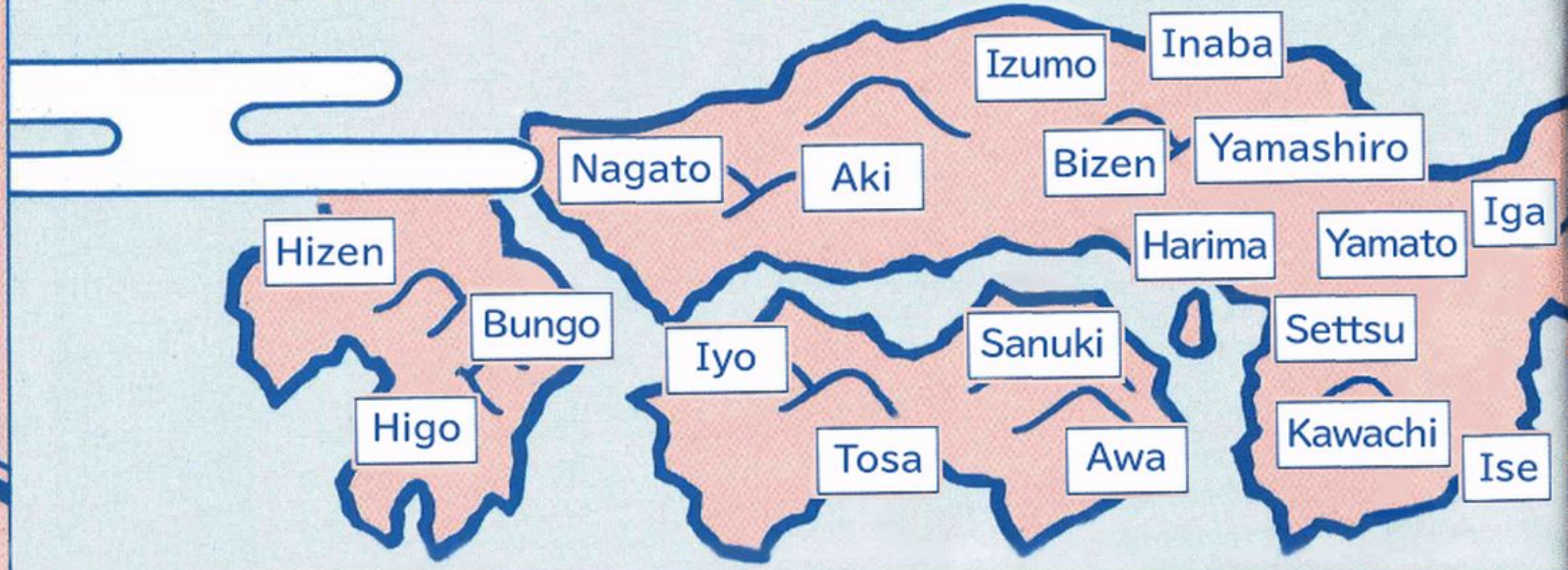
each checkpoint.

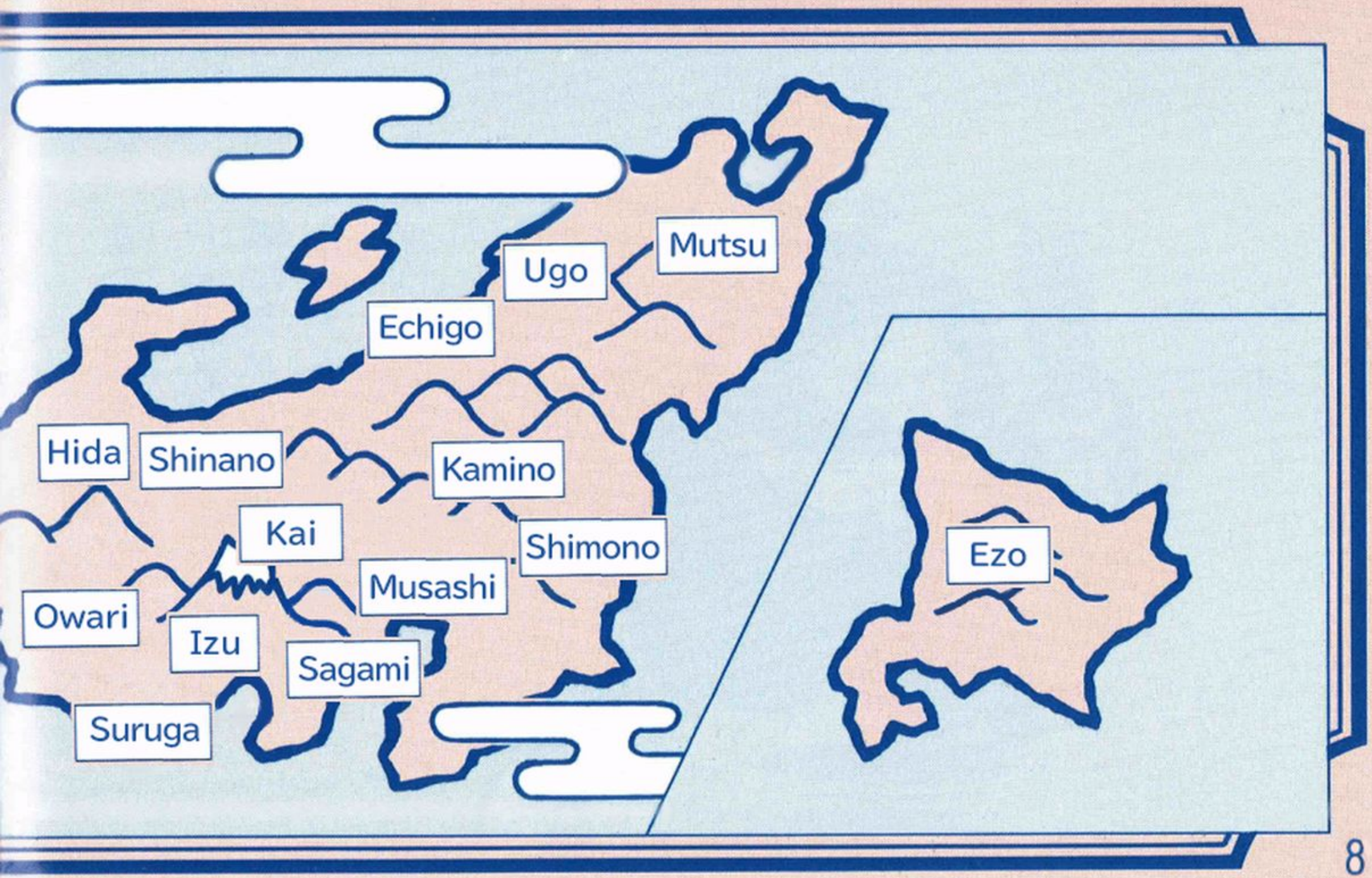
their contents.

be Goemon, and
for it together!

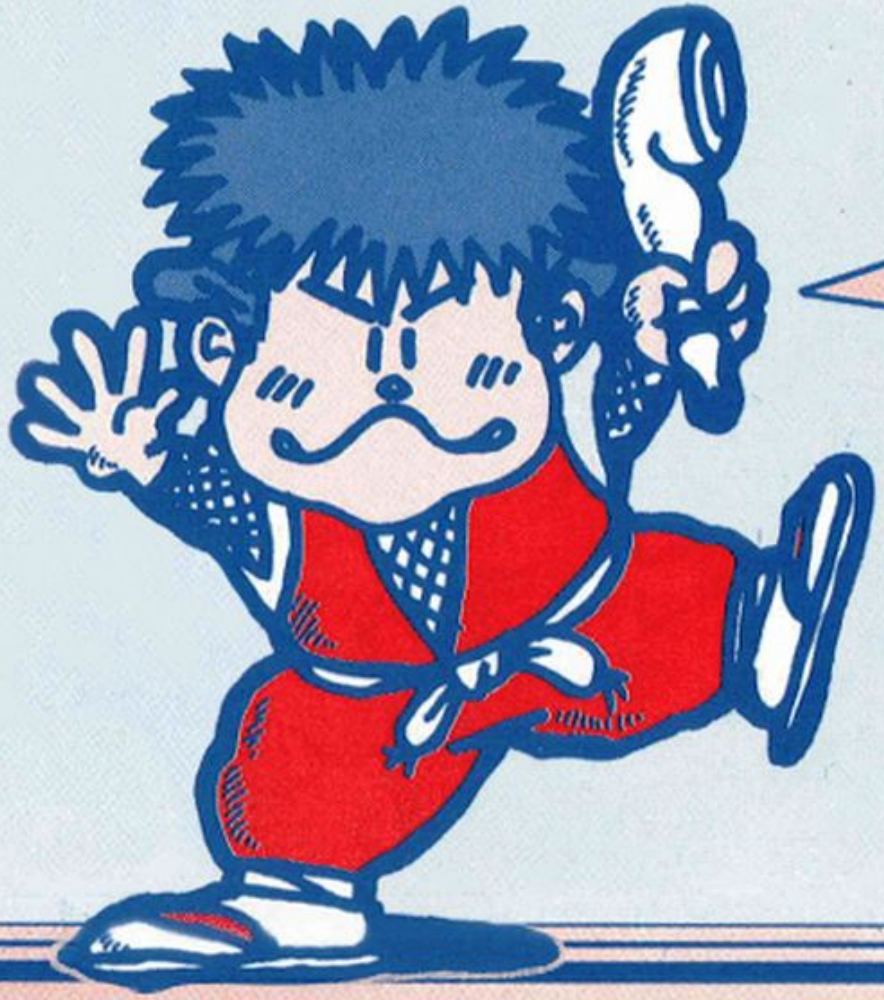
Aim for the Mechanical Castle!

Goemon's journey is just beginning.
Where could the Mechanical Castle be!?




Mutsu
Ugo
Echigo
Hida
Shinano
Kamino
Kai
Shimono
Musashi
Owari
Izu
Sagami
Suruga
Ezo

Goemon Ishikawa



Hey, hey! Who do you think I am!? I'm Goemon, the greatest thief under the sun! I'm about to give you the honor of hearing my profile, so clean out your ears and listen up!

Personality	Kinda lewd, but his sense of justice is second to none!
Special skill	Making tobacco smoke come out of his ears
Hobbies	Getting money
Height	169 cm, or 5’10”
Weight	59 kg, or 130 lb
Star sign	Aries
Blood type	A

Ebisumaru, the Rat Burglar

Uhh, well... My name's Ebisumaru. Goemon's like a brother to me. He even let me tag along in this game! Hope we can make it to that castle!

Personality Really cheerful. People sometimes wonder what he's thinking about...
To be honest, he's probably not even thinking at all!

Special skill Playing a flute with his nose

Hobbies Eating, sleeping, and playing

Height 165 cm, or 5' 5"

Weight 70 kg, or 154 lb (on a diet)

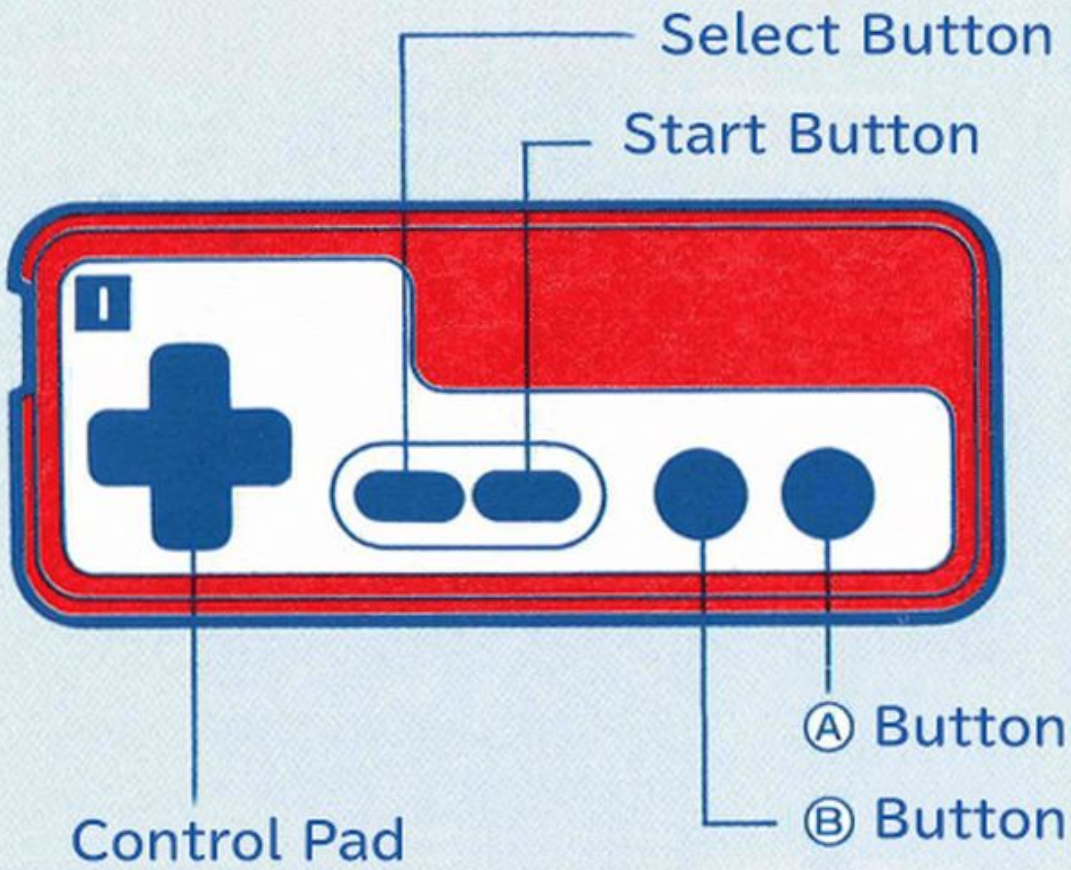
Star sign Virgo

Blood type AB

In 2P mode, if a player loses all of their extra lives, but the other has two or more lives left, press the Ⓐ Button to continue in 2P mode.

If you have two or more extra lives in 1P mode, you can enter 2P mode by pressing the Ⓐ Button to give up one of them.

Using the Controller



If you press the Start Button on the title screen, you'll reach the selection screen.
You can swap between the 1P (Goemon) option and 2P (Goemon and Ebisumaru) option using the select button. The game will begin when you press Start.

Game Screens

The Control Pad moves the player.

On cliffs or stairs, press up or down on the control pad together with the Ⓐ Button to jump up or down.

The Ⓑ Button makes the player attack, and the Ⓐ Button makes the player jump.

In-Store Screens

The Control Pad moves the player.

The Ⓑ Button swaps between choices and advances the text, and the Ⓐ Button confirms selections.

Screen Display

Shop

2P Ebisumaru

1P Goemon

Lives remaining

Ebisumaru's Life Meter

Goemon's Life Meter

Item Display

Money Collected

Game Timer

Getting through the Mazes

Certain shops have mazes, which contain passes, money, and other items. In 2P mode, both Goemon and Ebisumaru will get their own screens and can work together. The map shows the location of items and the other player. If one person goes through the exit, the other will leave as well.

Controls in the Mazes

Press up to move forward, and use down, left, and right to change which way you're facing.

(This is the maze screen with two players.)

If you obtain a map in a maze, press the Ⓐ Button and you'll be able to see where you are. If you get lost and you have an elephant, you can press the Select Button to leave the maze.

About the Shops

There are all sorts of shops that will sell you items or restore your life. Even when you're playing with two players, both controllers will still be functional. Some shops will require you to enter a door at the back of the shop after you've paid for the service.

About the Items

Otafuku Mask

- It speeds you up.

Coin Purse

- Money pops out when you jump over it.

Top

- It makes you invincible for a while.

Beckoning Cat

- It powers you up.

Charm

- It keeps the Basketeers away.

Riceballs

- They restore your life to full if it hits zero.

Armor

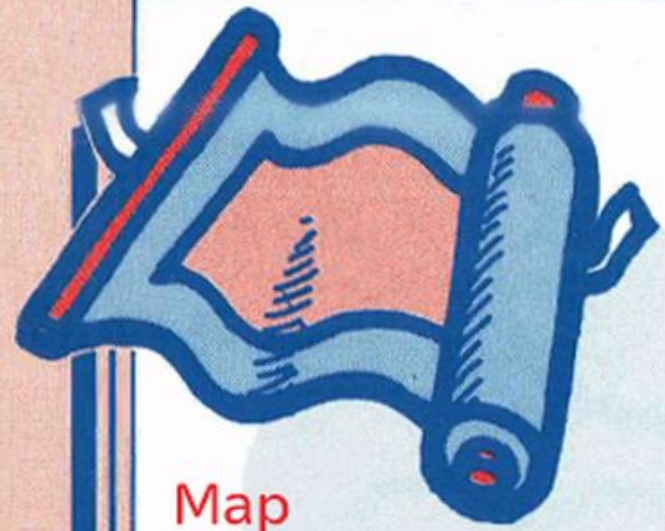
- It's a protective barrier.

Kasa Hat

- It protects you from any falling objects.

Poop

- It powers you down.



Map

- It will show you your current location in the maze.

Money Box

- You can score some money from it.

The Elephant that Never Forgets the Exit

- It will take you to the exit.

Tied-up Bag

- It will extend your life bar.

Mr. Handy

- A 1-up.

Candle

- It lets you see stairways to hidden underground mazes.

Pass

- Collect three to get through a checkpoint.

Pointer Puppet

- It will take you to the exit.

Timer

- This sandglass gives you more time.

Takoyaki

Rice cracker

Sakurajima daikon radish

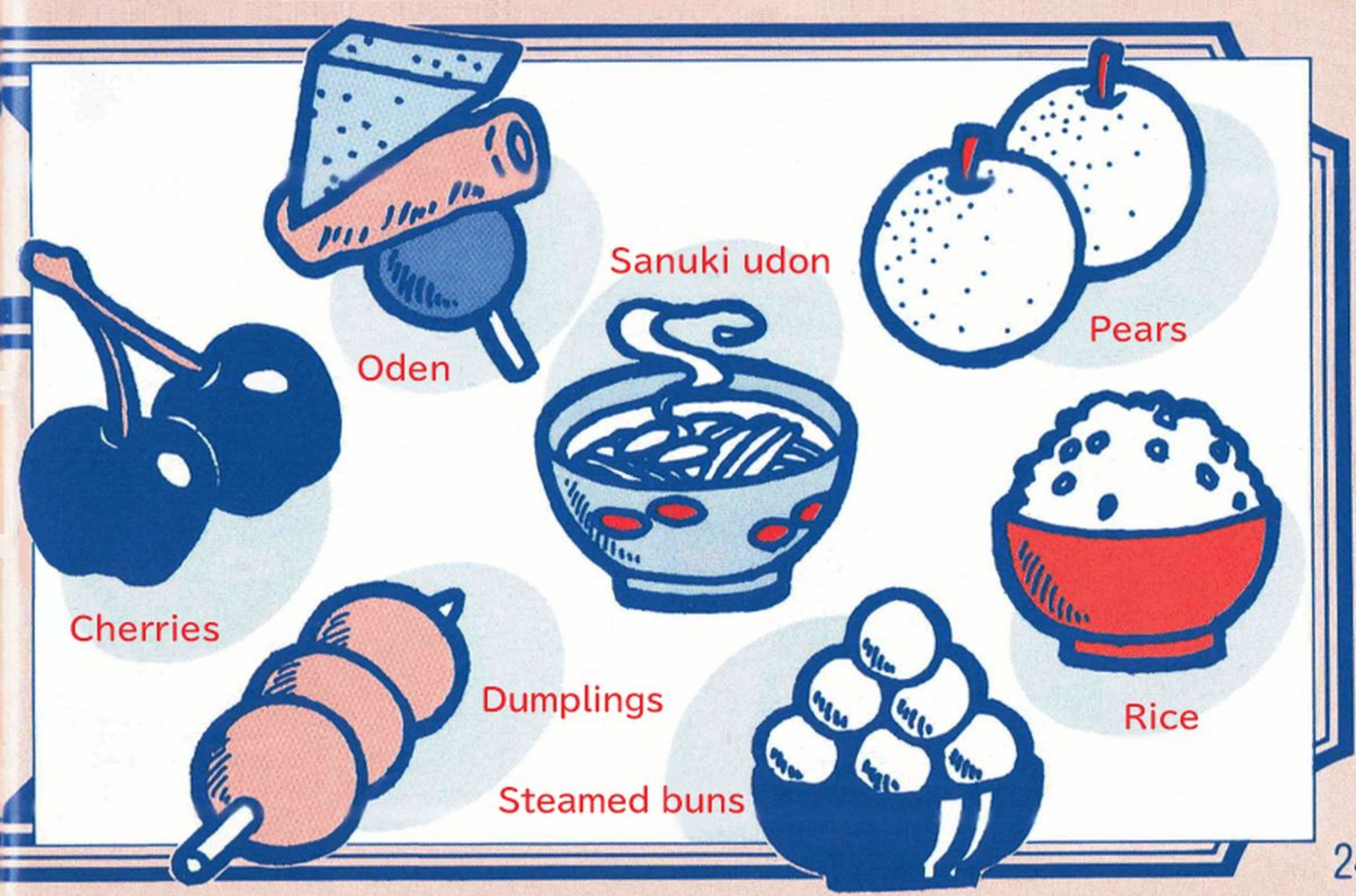
Rice roll

Sponge cake

Soba

Sweet cakes

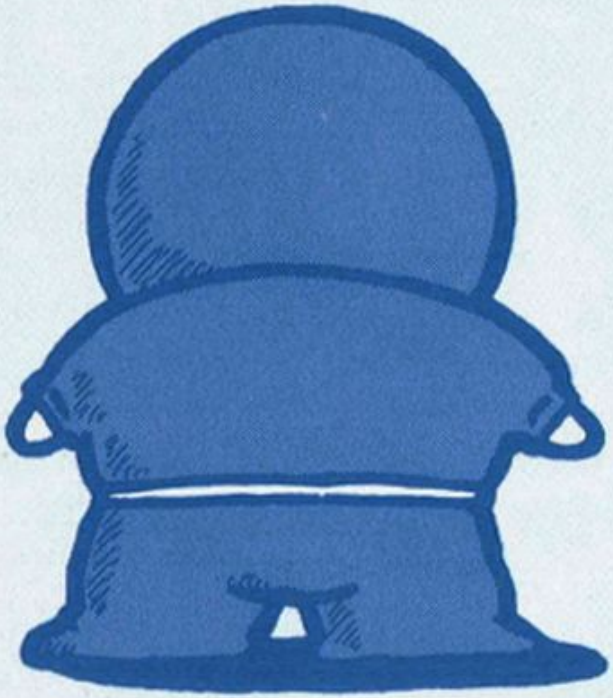
- Each region offers the local specialties, which refill your life.


Oden
Sanuki udon
Pears
Cherries
Rice
Dumplings
Steamed buns

Boiled in a Pot!?

You get one chance to revive in each area! Death by boiling in a pot awaits Goemon and Ebisumaru if you get a Game Over! Don't let such a fate befall the greatest thief under the sun! Act quickly! Tap the Ⓐ Button and Ⓑ Button as fast as you can!

How to Continue



When you get a Game Over, press the Start Button and you can continue the game from the area where you lost. When you continue, all of your items will be gone, and the amount of money you've saved up will be cut in half.

Ofuku

Omitsu

Setsu

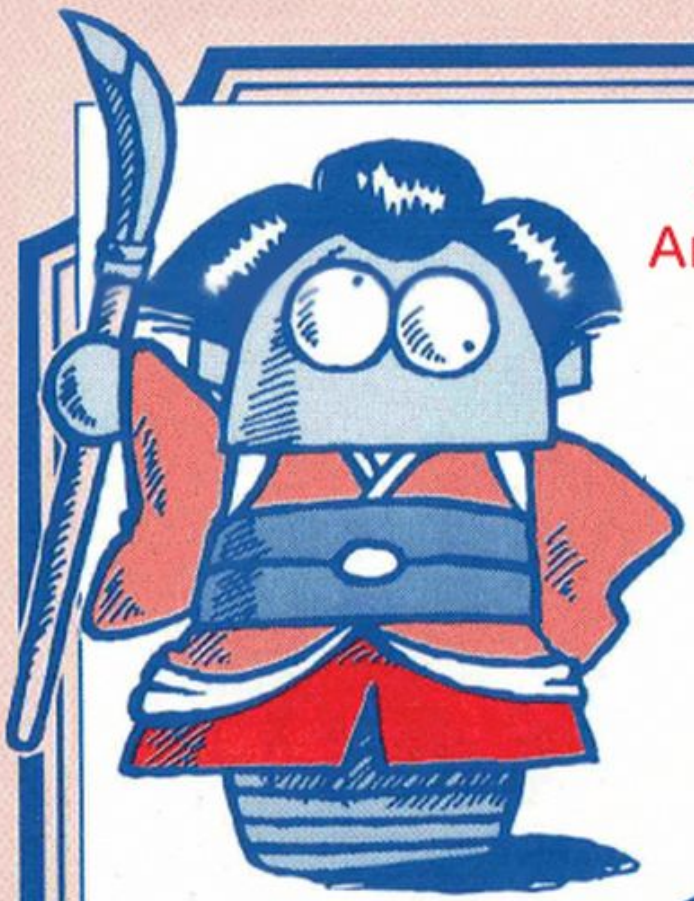
Character Introductions

Allies

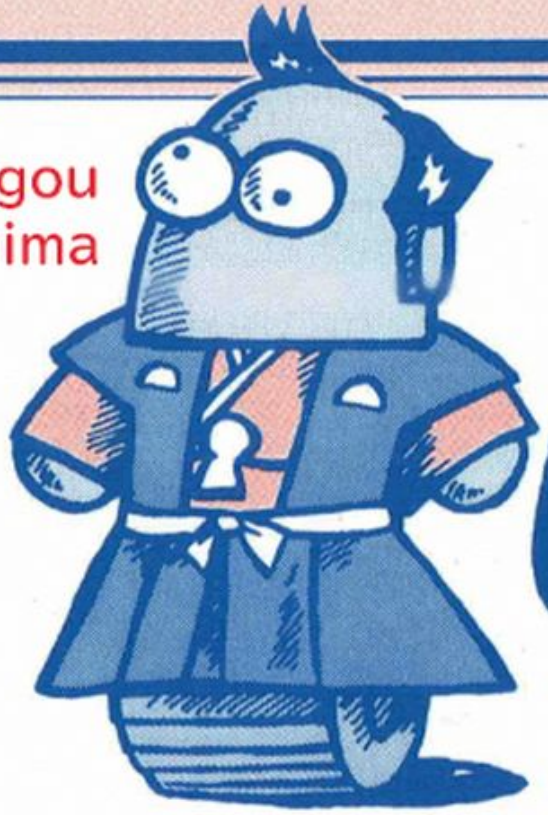
Hiyayakko

Yukinko

As you'd expect of Goemon, the greatest under the sun, there are many people who are on his side. However, if you hit them by mistake, they'll get angry at you and you'll have to give them money for the trouble.



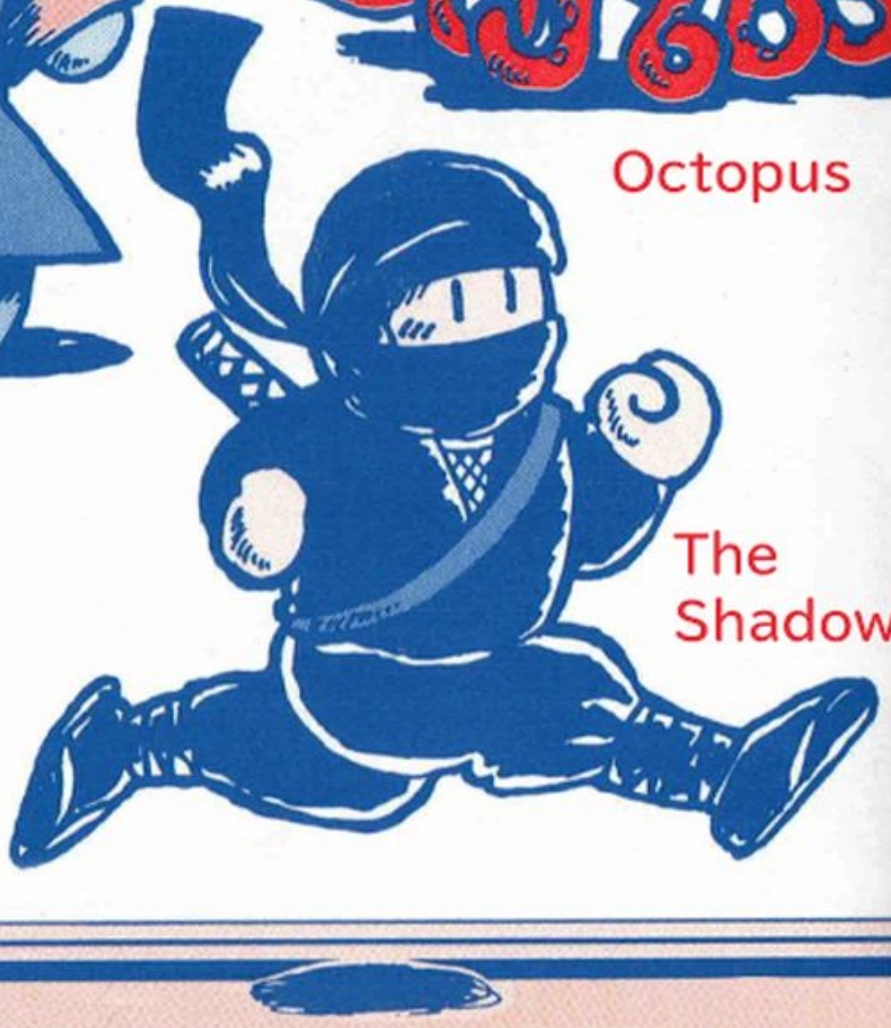
Gogou
Daisetsuzan



Ichigou
Arashima

Octopus

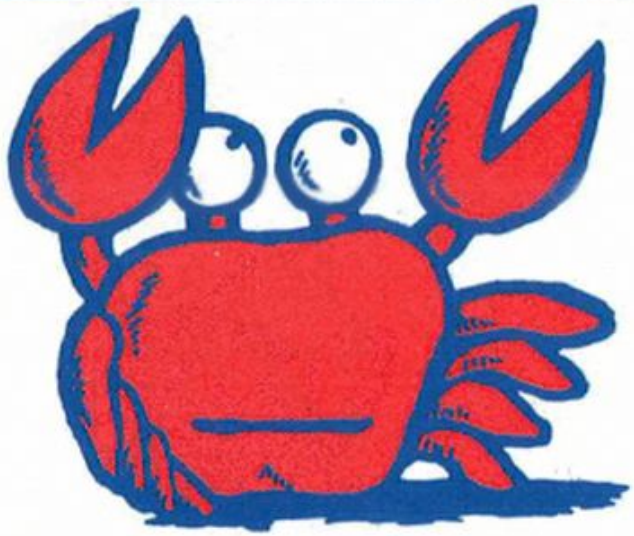
Dokuzukko



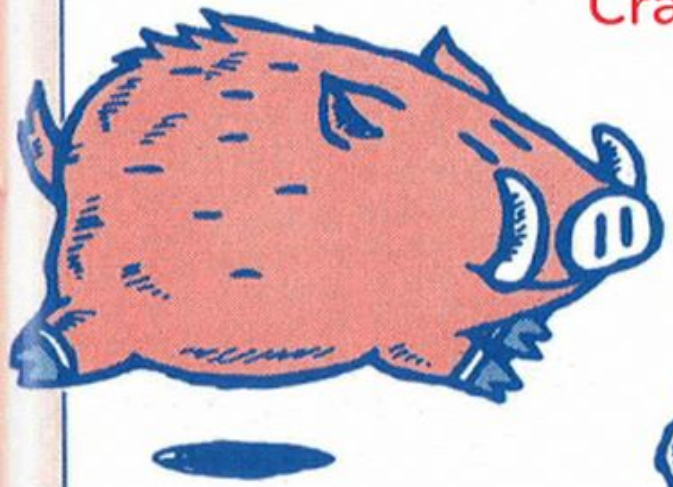
The
Shadow

Enemies

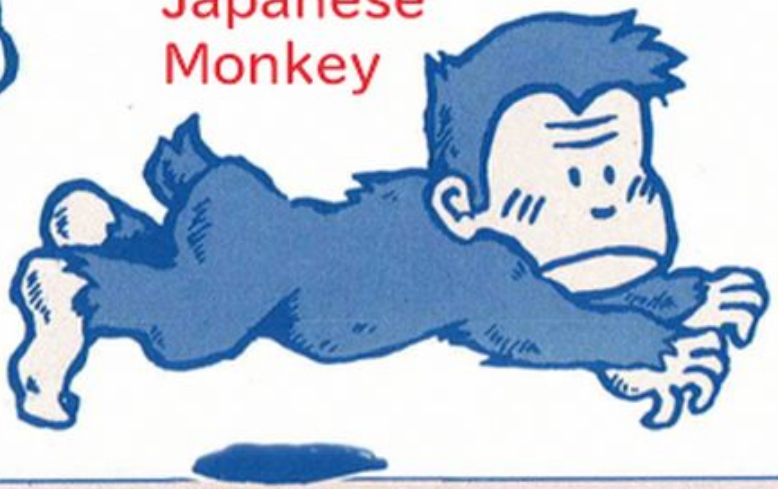
Defeat them! Defeat them! Mow down hordes of these enemies as they come for you, and your pockets will soon be filled with coins!



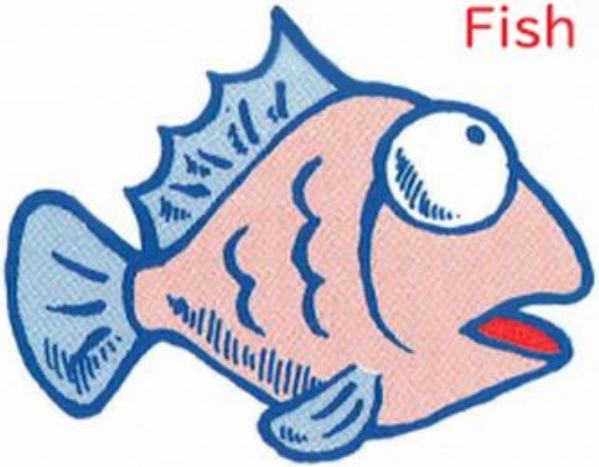
Crab



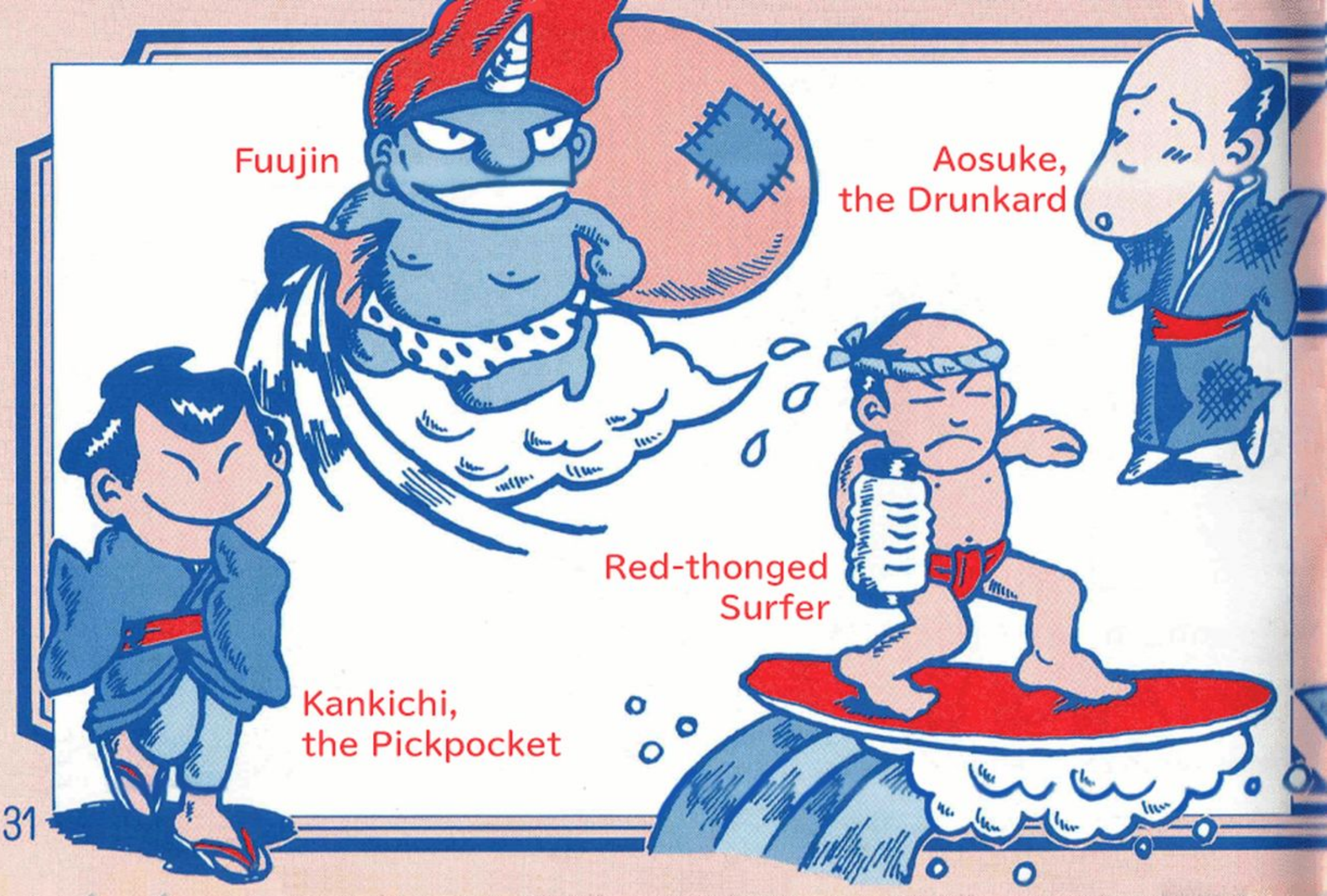
Boar

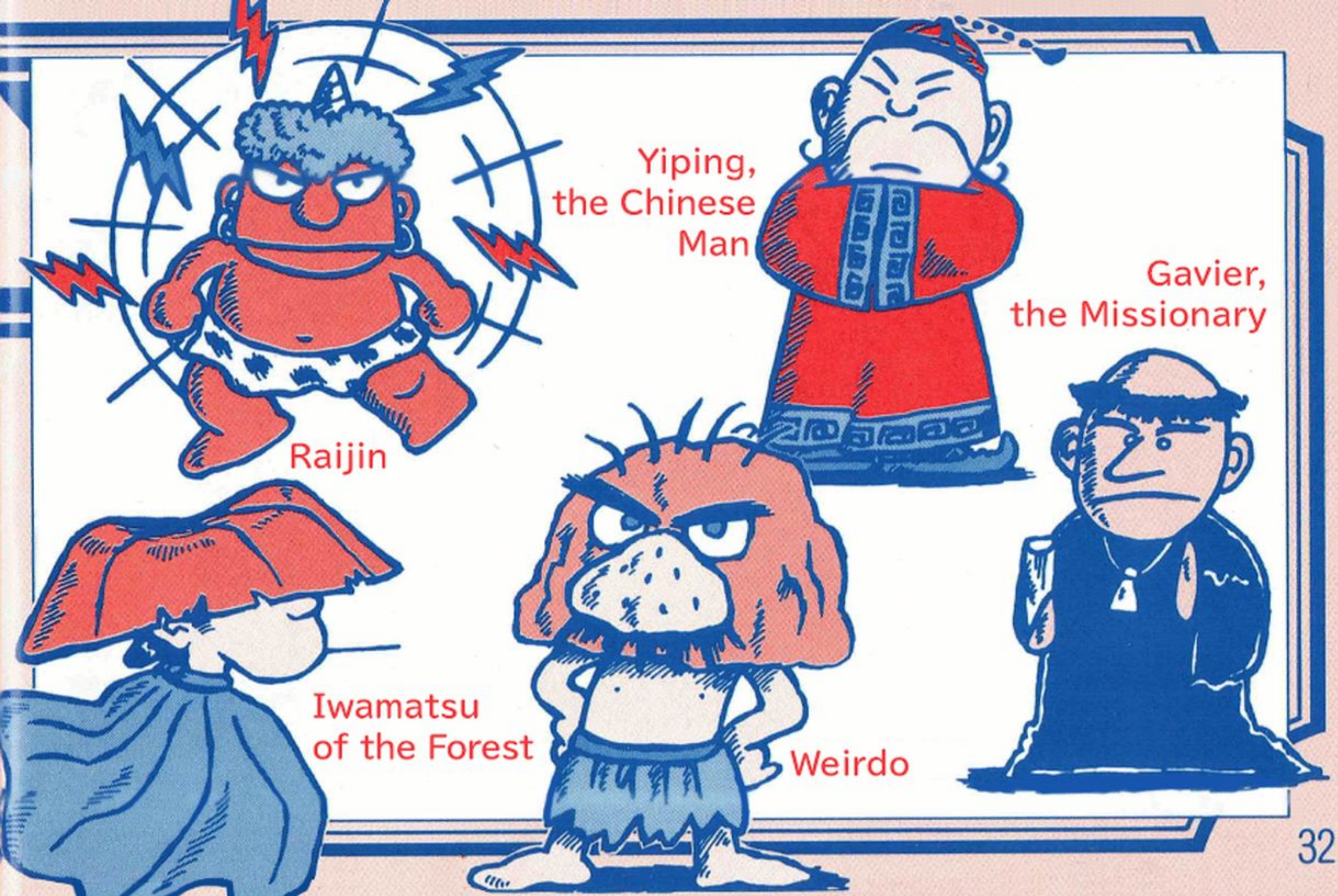


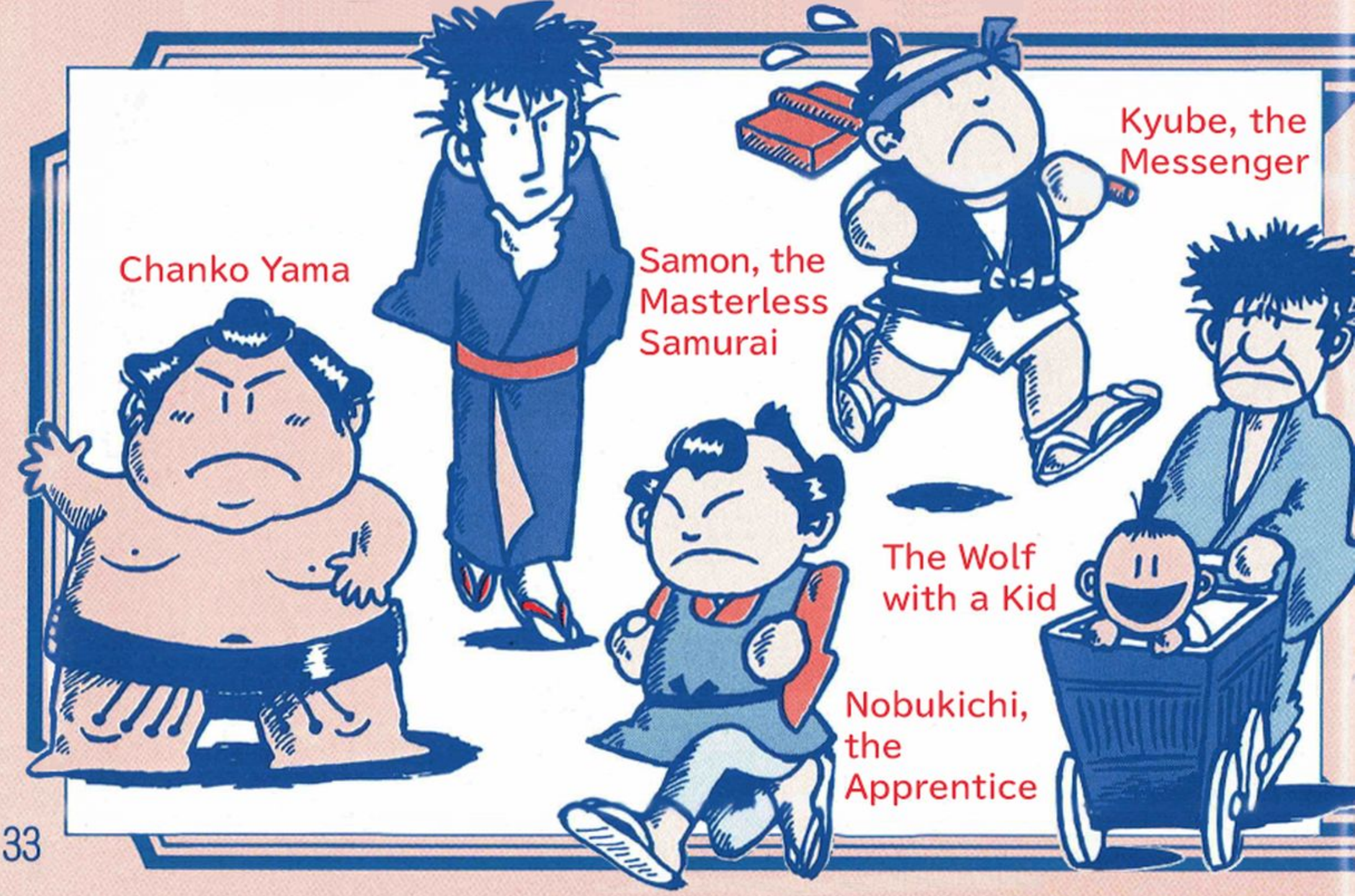
Japanese Monkey



Fish


Fuujin
Aosuke,
the Drunkard
Red-thonged
Surfer
Kankichi,
the Pickpocket

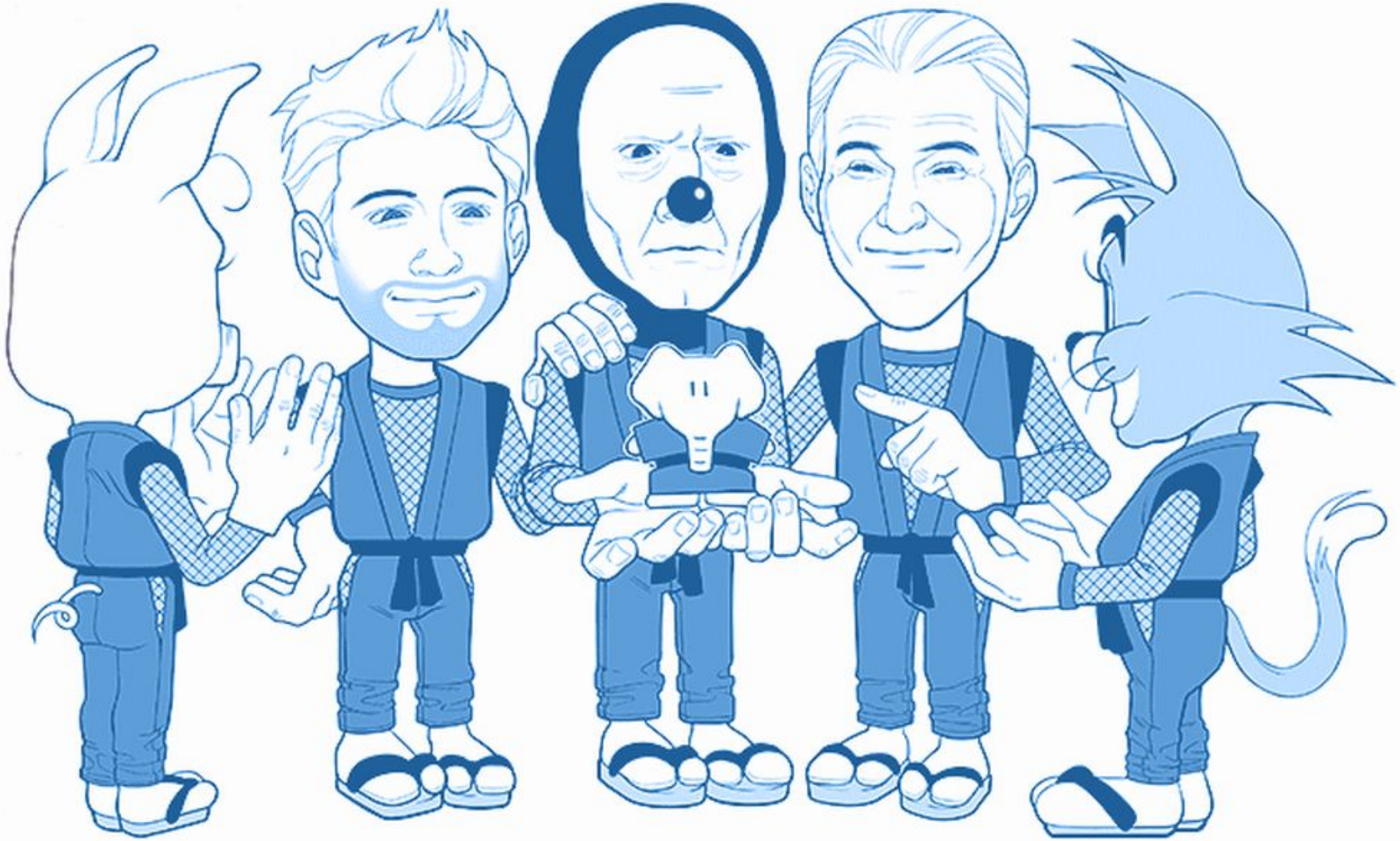

Raijin
Yiping,
the Chinese
Man
Gavier,
the Missionary
Iwamatsu
of the Forest
Weirdo


Chanko Yama
Samon, the Masterless Samurai
Kyube, the Messenger
The Wolf with a Kid
Nobukichi, the Apprentice

- The cartridge includes some delicate components. Do not expose it to strong shocks or extreme temperatures, and abide by the following conditions.
- Do not touch the connections at the end of the cartridge, as it might lead to defects. Also, please don't allow them to get wet.
- Always make sure the system is turned off before swapping out cartridges.
- Do not insert your fingers or any metal objects into the open end of the cartridge. It might lead to defects.
- The manual cannot be reprinted (except in the case of missing or misprinted pages).

Credits

- Steve Martin: Original Translation
- Tom: Script Revision, In-Game Graphics, Packaging Translation
- Pennywise: Hacking
- FlashPV: In-Game Graphics Editing
- Almendrita: Packaging Cleaning and Text Input


Thanks for playing!
natiwdad
10-04-22

Konami Corporation

3-chome 25 Jinbocho, Kanda Chiyoda-ku, Tokyo-to 101 Tel. 03-264-5678
4-chome 23-18 Sakaemachi, Shounai Toyonaka-shi, Osaka-fu 561 Tel. 06-334-0335
5-chome 2-9 Kita Ichjou Nishi Chuou-ku, Sapporo-shi 060 Tel. 011-232-3778
2-chome 8-30 Amagami Chuou-ku Fukuoka-shi 810 Tel. 092-715-2367

Konami Telephone Service

Hokkaido Area:	Sapporo	011(851)3000	Kansai Area:	Osaka	06(334)0399
Tohoku Area:	Aomori	0177(22)5371	Shikoku Area:	Matsuyama	0899(33)3399
	Akita	0188(24)7000	Kyushu Area:	Fukuoka	092(715)8200
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